

exactly that. With their Quick Drive series Tamiya have created a winner and demonstrated at the same time that their strengths lie in playing to the mass market. trying to cram every piece of racing technology into the same size car in an attempt to de-couple the fun from racing, Tamiya have predominately

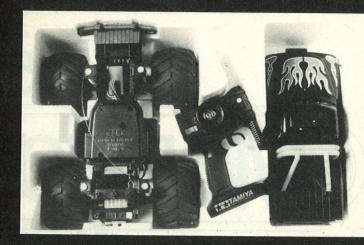
That's why they are the biggest model manufacturer in the world.

That's why they are one of the top ten companies in Japan. That's why they don't care who wins world championships. I think they

have the right attitude.

The policy of taking cars
from their 1/10th range to turn into QD has now brought one of their more bizarre creations to the model shop (although nothing will ever top the Wild





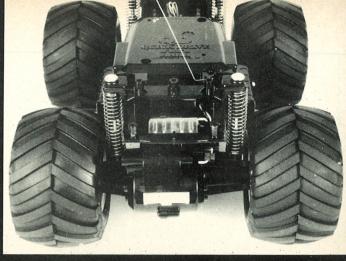
## Inside the Pumpkin

This QD car doesn't actually come completely assembled -don't worry though all the bits that need bolting on won't take more than five minutes.

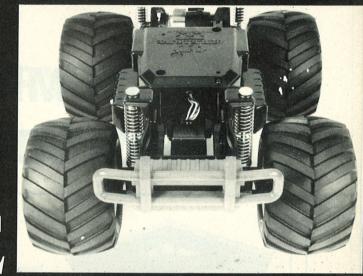
The rear guard and clamp has to be added basically because the car won't fit into the box otherwise. Also the bodyshell must be fitted with a single bolt through the top after the front has been clipped in to the chassis. In the case of the rear guard, this also just clips into place whilst the body bolt is screwed in by the box wrench used for taking the

differential capable of providing two different gear ratios which are changed by a switch lever on the back of the gearbox casing. This gives high (Turbo drive) and low (normal

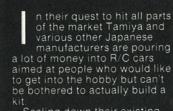
drive) running.
Looking at the Pumpkin you can't help but be struck by the wheels which are out of all proportion to the car in the true Monster Truck style, despite the fact that the wheels put the rest of the car high off the ground, the position of the batteries in the bottom of the chassis means that it doesn't just fall over as soon as it looks at a corner.



Left: as it comes - all the bits needed less batteries and charger. Top: large tyres fitted all round. Below: simple floating axle suspension and solid front



## TIME FORACHAN(



Scaling down their existing range into 1/14th scale, supplying the car ready built with radio and calling them Quick Drive has done the trick There is widespread debate as to whether these cars should appear in a magazine devoted to radio control racing, simply because they don't exactly fit the image of mega-thrashing, gear-gnashing, totally serious

racing bugs.
This is of course a load of old

There has to be an entry level for anyone wanting to get to grips with R/C racing cars. Forcing them into the highest level right from the outset is no way to encourage a long-term

The problem had been aggravated by the non-availability of kits that could bridge the gap between the cheap and nasty runabouts and proper radio control

Now at last the manufacturers have taken the bull by the horns and done



## If you want to get going fast -Tamiya have the QD

Willy as the all-time great!). The Midnight Pumpkin is apparently modelled on a fullsize car somewhere in the States. I have no reason to think this isn' true since only the Yanks could come up with something as over the top as this. Can't you just imagine it: some West Coast air head taking his Pumpkin to the drive in for a B movie double feature and a quick chomp on a

cheeseburger.
It could only happen in wouldn't work on a trip to the local Odeon in Bicester would

RADIO CONTROL MODEL CARS

To get the Pumpkin moving all you need is a single nine volt transmitter battery and eight AA size pen cell batteries for the car. These are inserted underneath an access panel in

the underside of the chassis. In the side of the car is a socket which allows Ni-Cad batteries in the car to be recharged without having to

Using rechargeable batteries will be short-term advantage because it won't take long before ordinary pen cells run out of juice. Tamiya have a charger suitable and a trip to the local model shop will provide the means to keep going for longer (make sure you ask for a quick charger and

rapid charge Ni-Cads).

The Quick Drive series uses frequency crystals just like 'real' R/C cars. Different frequencies means that up to 12 cars can be run at the same time without interfering with each other. In the Pumpkin the receiver crystal sits under the batteries, so you have to take them all out to get at it. The basic chassis of the

Pumpkin is the same as the other cars in the QD series, except for the front-end which now uses a solid axle like the rear. These pivot up and down and are controlled by coil spring shock absorbers.

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In the gearbox is a full-blown

and presumably changed for other types along with the tyres replaced by proper ball races. This will not only make the drive system more efficient but which will wear out if the Pumpkin is run on hard more reliable over a longer surfaces. Interestingly the instructions show that the period. No doubt those massive wheels will exert a major strain on the drive and every effort plastic wheel bearings can be

made to lessen this will be worthwhile.

The last thing to look for now is some 1/14th scale plastic model cars to stomp all over then we can have some real

